

Archetypes in Film Assignment (Test grade due 4/6)

Directions: Carefully watch your assigned movie and take notes about the archetypes (character, situational, and symbolic) you find; you may need to stop the movie to take notes or rewind. Then use your notes to complete the assignment listed below.

Movie Options

Maleficent

Despicable Me (2010)

How to Train Your Dragon (2010)

Brave

The Princess Bride

Big Hero 6

Book Options

Harry Potter Series (choose 1 book)

Percy Jackson Series (choose 1 book)

Eragon Series (choose 1 book)

Other (teach approval required)

ASSIGNMENT: Create baseball cards for two character archetypes, two situational archetypes, and two symbolic archetypes found in your assigned movie.

Each baseball card can be no larger than 5x8, but no smaller than a 4x6.

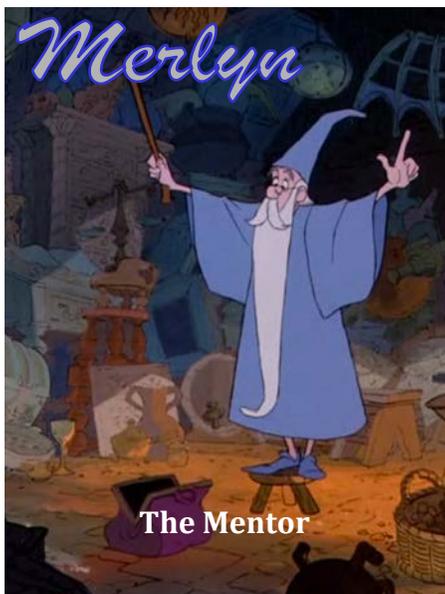
The front (blank side) of your baseball card should include:

- A **title** which is the creatively written out name of the character, situation, or symbol (ex: Harry Potter)
- A **subtitle** which is the plainly written out name of the archetype that fits the character, situation, or symbol (ex: Hero)
- A colored picture of the character, situation, or symbol that fits your archetype (no stick figures or cut-out pictures allowed)

The back of your baseball card should include (**This is the most important part of the assignment.**):

- A well-written, legible paragraph that utilizes at least three pieces of information from the movie or book and your notes to accurately explain how the character, situation, or symbol fits the archetype.
- Include the title of the film or book, capitalized and underlined appropriately.
- Write formally, using complete sentences, correct spelling, and appropriate punctuation.
- Use present tense verbs when writing about a movie or literature, as if the story were happening today.
- Be sure that you are not simply summarizing the plot of the movie or book; assume that your readers are familiar with the work. In other words you need to provide enough information for the readers to know what you're talking about, but you don't need to tell the entire story. You need to carefully select specific details of the story to analyze. *Your analysis is the most important part of this assignment.*
- Place your name at the bottom of the card.
- * Your paragraph is about the characters in the film, not the actors portraying them or the directors/producers of the film.

SUBMISSION: Your cards must be submitted as a **set of 6**. All cards are due within the first 30 seconds of the tardy bell. Your set must be submitted in a plastic bag (i.e. Ziploc).



Front

Back

In *The Once and Future King* by T.H. White, Merlyn mentors and guides Wart as he grows up to become King Arthur. For example, Merlyn turns the Wart into a myriad of animals in order to teach him important lessons about morality and leadership. In addition to traditional lessons, Merlyn teaches the Wart to believe in himself and to trust in his internal sense of ethics rather than the outdated (and often hyperbolic) knights' code of chivalry.